

Classroom Monitor Objective Overview <u>Year 4 – Summer 1</u>		
English - Reading Word Reading	 Read aloud and understand the meaning of new words Read further exception words 	
English - Reading Comprehension	 Read and listen to books for a range of purposes Discuss words and phrases that capture the reader's interest and imagination Understand texts using a range of strategies Draw inferences and justify with evidence Predict what might happen from details stated and implied Retrieve and summarise information from the text. Retell some stories orally. Use dictionaries to check the meaning of words they read Read poems and play scripts aloud, demonstrating understanding Discuss books which are read to them and that they can read themselves. Identify and discuss themes and conventions in and across a wide range of writing Identify how language, structure, and presentation contribute to meaning 	
English - Writing Handwriting	Write at increased pace, maintain legibility, consistency and quality.	
English - Writing Spelling	 Use further prefixes and suffixes and understand how to add them Spell words that are often misspelt Check spelling in a dictionary Write simple dictated sentences Place the possessive apostrophe accurately in plurals 	
English - Writing Composition	 Identify structure, vocabulary and grammar in a writing model to inform own writing Discuss and record ideas with others when planning writing Sentences have a range of structures with use of new vocabulary Organise and demarcate paragraphs appropriately Narratives have settings, characters and plot with some detail Simple organisational devices used in non-narrative writing Correct and improve writing with reference to effectiveness Read aloud their own writing, to larger groups, so that the meaning is clear 	
English - Writing VGP	 Use conjunctions, adverbs and prepositions to express time and cause Choose nouns or pronouns appropriately Consistently use the correct form of 'a' or 'an' Use a wider range of sentence punctuation Understand and use grammatical terminology accurately and appropriately Use subordinating conjunctions Use the present perfect form of verbs Choose nouns or pronouns appropriately Use conjunctions, adverbs and prepositions to express time and cause Form nouns using prefixes and give a clear definition Use knowledge of root words and word families to deduce meaning 	



Mathematics Decimals	 Understand and use decimal place value to 2 decimal places Solve simple measure and money problems involving fractions and decimals to 2 decimal places
<u>Mathematics</u> Money	 Solve 2-step addition and subtraction problems Solve problems involving multiplying and adding Solve simple measure and money problems involving fractions and decimals to 2 decimal places
<u>Time</u>	 Estimate, measure and compare intervals of time and duration of events Estimate, compare, calculate and convert different measures Read, write and convert time between analogue and digital 12- and 24-hour clocks and different units of time
Science Working Scientifically	 Ask relevant questions and plan scientific enquiries to answer them Set up simple and practical enquiries, comparative and fair tests Make systematic and careful observations and measurements to answer questions Record and report on findings from enquiries Identify differences, similarities or changes related to simple scientific ideas and processes Use results
Science States of Matter	 Compare and group materials as solids, liquids or gases Understand the water cycle Observe that changes in temperature cause some materials to change state Identify how we hear sounds Explore patterns in pitch and volume of sounds
Geography Rivers and Mountains	 Describe the workings of rivers, mountains, volcanoes and earthquakes. Follow a route on an OS map. Use the key to interpret symbols and marks on an OS map for routes. Make a simple scale drawing. Identify and interpret relief maps.
Art & Design	 Create images in the style of an artist from history. Discuss and describe well-known artists' and architects' work. Use a sketchbook to record observations and develop ideas. Prepare, organise and clear away art equipment.
<u>Music</u>	 Perform simple rhythmic and melodic patterns on an instrument to accompany a song. Perform as part of a group and individually to an audience. Use voice and copy a given scale. Compose three note patterns.
<u>PSHE</u>	 Use vocabulary to describe the intensity of feelings and discuss how to manage them. Recognise what is fair and unfair, kind and unkind and right and wrong Understand that our society has rules and laws which govern us. Understand that the media may not always portray the truth.



Computing	Design and debug programs that accomplish specific goals.
Logo	Design and create programs that use a sequence.
	Control physical systems.
	Use logical reasoning to detect and correct errors in programs.
<u>PE</u>	Move to catch a ball within a game, maintaining eye contact with the ball.
Games	Pass a ball accurately when moving around during a game.
Orienteering	Jump from one foot to two feet
	Find space to move into within a game.
	Use a range of techniques to help keep possession of the ball in a team game.
	 Use non-verbal communication strategies to help solve problems/complete challenges.
	Evaluate own performance within a group or individual challenge
	 Read basic symbols on an orienteering map and start to create own appropriate symbols.
	• Follow a school map to navigate around a simple course designed by themselves and others.
	Dribble a ball in a straight line

	Classroom Monitor Objective Overview Year 4 – Summer 2
English - Reading Word Reading	 Read aloud and understand the meaning of new words Read further exception words
English - Reading	Read and listen to books for a range of purposes



	Catholic Filliary School and Nursery
English - Writing Handwriting English - Writing Spelling English - Writing Composition	 Use dictionaries to check the meaning of words they read Read poems and play scripts aloud demonstrating understanding Recognise different forms of poetry Identify how language structure and presentation contribute to meaning Discuss words and phrases that capture the reader's interest and imagination Understand texts using a range of strategies Draw inferences and justify with evidence Predict what might happen from details stated and implied Retrieve and summarise information from the text. Retell some stories orally. Discuss books which are read to them and that they can read themselves. Write at increased pace, maintain legibility, consistency and quality. Use further prefixes and suffixes and understand how to add them Spell words that are often misspelt Check spelling in a dictionary Write simple dictated sentences Place the possessive apostrophe accurately in plurals Identify structure, vocabulary and grammar in a writing model to inform own writing Discuss and record ideas with others when planning writing Sentences have a range of structures with use of new vocabulary Narratives have settings, characters and plot with some detail Simple organisational devices used in non-narrative writing Correct and improve writing with reference to effectiveness Read aloud their own writing, to larger groups, so that the meaning is clear
English - Writing VGP	 Use the present perfect form of verbs Use conjunctions, adverbs and prepositions to express time and cause Choose nouns or pronouns appropriately Understand and use grammatical terminology accurately and appropriately Use subordinating conjunctions Choose nouns or pronouns appropriately Use the present perfect form of verbs Form nouns using prefixes and give a clear definition Consistently use the correct form of 'a' or 'an' Use knowledge of root words and word families to deduce meaning Use a Wider range of sentence punctuation Understand and use grammatical terminology accurately and appropriately
<u>Mathematics</u> Statistics	Interpret, present and solve problems with discrete and continuous data in a range of formats



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Mathematics Geometry – Angles and 2D shapes.	 Compare and classify geometric shapes based on their properties and sizes Identify acute and obtuse angles and compare and order angles up to 2 right angles by size Identify lines of symmetry in 2D-Shapes and complete a simple symmetric figure
<u>Mathematics</u> Geometry – Position and Direction	Plot specified points on a 2D grid and draw sides to complete a given polygon
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Science States of Matter	 Compare and group materials as solids, liquids or gases Understand the water cycle Observe that changes in temperature cause some materials to change state Identify how we hear sounds Explore patterns in pitch and volume of sounds
Geography Rivers and Mountains	 Describe the workings of rivers, mountains, volcanoes and earthquakes. Use the key to interpret symbols and marks on an OS map for routes. Make a simple scale drawing.
Design and Technology	 Create simple joins with wood. Measure pieces and make holes in wood. Use simple mechanical systems in products Evaluate work against own design criteria. Cut slots
Music	 Perform as part of a group and individually to an audience. Take part in two-part harmonies
<u>PSHE</u>	Use vocabulary to describe the intensity of feelings and discuss how to manage them.
Computing Animation Hardware investigators	 Choose from a variety of software and internet services to accomplish given goals. Design and create content to accomplish a given goal. Collect and combine information and data. Understand how computer networks can provide multiple services. Understand the opportunities computer networks offer for communication.
<u>PE</u> <u>Athletics</u>	 Sprint up to 100m. Run 200m Use the correct action to throw a javelin without a run up.